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Integration of Steerable Smart Antennas to IETF 6TiSCH Protocol for High Reliability Wireless IoT Networks

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Abstract—Smart antennas are increasingly utilised to improve the overall performance of the traditional wireless networks. Smart antenna based networking solutions increase the network capacity by providing a longer range of transmission and reducing interference as compared to networking solutions with omni-directional antennas. However, the use of smart antennas requires complex algorithms and such algorithms may not be easily leveraged in low power Internet of Things (IoT) networks. This study presents mechanisms for integrating low complexity smart antenna solutions into IETF 6TiSCH protocol with the aim of creating scalable and reliable industrial IoT networks. The solution defines extensions to MAC layer and scheduling mechanisms of IETF 6TiSCH protocol to enable its seamless integration with low complexity steerable smart antennas. The results of this study show that smart antenna enabled 6TiSCH protocol stack outperforms the legacy 6TiSCH stack in terms of data delivery performance especially in high density scenarios.

Index Terms—Smart Antennas, 6TiSCH, Network Formation, Wireless Sensor Networks.

I. INTRODUCTION

IOT networks are envisaged to be employed in a wide range of applications such as habitat monitoring, disaster relief, smart metering, asset tracking, etc. Such wireless IoT networks are spread over a large area and they are expected to operate for years using limited energy resources. Such networks are generally composed of low power, low cost devices and characterised by intermittent connectivity. Therefore, IoT applications require computationally-light, and energy-efficient protocols that can run on such constrained devices [1].

The data generated by the IoT applications are generally delivered to a central node over a multi-hop wireless mesh network for analysis and decision making. This requires the nodes in the network make simultaneous data transfers. However, such data transmissions create in-network interference and lead to packet drops. This is especially true when the network density is high and available bandwidth resources are limited which is the case for most of the low power IoT networks. There are protocols and mechanisms to address in-network interference issues, but such solutions have limited spatial re-use capabilities which may limit the network throughput [2]. On the other hand, packet drops due to interference can be mitigated by utilising directional antenna systems instead of omni-directional communications.

IEEE 802.15.4 standard is the accepted technology for low-power sensor networks [3] which shares the same unlicensed band with other technologies such as WiFi. Therefore, the interference caused by these technologies decrease the performance of IEEE 802.15.4 networks [4]. Electronically steerable parasitic array radiator (ESPAR) antennas may provide a solution for mitigating interference related performance degradation in IEEE 802.15.4 based sensor networks [5]. ESPAR antenna can steer the radiation pattern electronically on the fly toward the desired direction [6]. However, using dynamically steerable directional antennas in 802.15.4 based WSNs, increases the complexity of the protocol stack design. Furthermore, the wireless channel conditions are time-varying requiring additional adaptive mechanisms to take advantage of directional communication [7].

The IEEE 802.15.4e Time-slotted Channel Hopping (TSCH) MAC layer is adopted for addressing the high reliability requirements of industrial applications. TSCH provides multi-channel and synchronized communication to enable high reliability one-hop communication. IETF Working Group 6TiSCH builds a mesh networking solution on top of the TSCH MAC layer to create Industrial IoT networks [8]. 6TiSCH networks build a schedule for the nodes to follow. Nodes decide their activity by following this schedule, that enables them to go into low energy modes during the unscheduled instances [9].

The configurable directional communication opens up a wealth of opportunities. Particularly, it is of interest to integrate such low complexity antenna solutions to Time Synchronized Medium Access Control (MAC) mechanism where the antenna direction can be configured as a channel access parameter. In this work, we introduce Steerable Antenna Agnostic 6TiSCH Solution (SAA6) which integrates a low complexity steerable antenna solution to IETF 6TiSCH protocol. However, the use of steerable antennas is not limited to 6TiSCH networks. It can be used in other TSCH-based solutions like GALLOP protocol [10] that has very low and deterministic latency, very high reliability and low-overhead signaling mechanism for large networks by providing multi-path communication.

To exploit the benefits of directional antennas, 6TiSCH protocol stack must be redesigned. The redesigned protocol requires the direction information to a destination/source node while transmitting/receiving to improve communication reliability. Voigt et al. showed that the Received Signal Strength Indicator (RSSI) can be used to accurately estimate the best transmit/receive direction [11].

The proposal in this paper has the following novel features:

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- A novel autonomous steerable antenna aware scheduling mechanism for a faster neighbor discovery.
- RSSI based optimal transmit direction finding algorithm to suppress interference within the network.
- A method to reduce shared cell collisions by utilising directional communication which has a significant impact on 6TiSCH network scalability.

This paper presents the relevant background work in smart antenna systems, and scheduling algorithms in Section II. Section III introduces the developed antenna model. The proposed solution and analysis are presented in Section IV. Performance evaluation and test results are given in Section V. Finally, Section VI outlines the concluding remarks and possible future directions.

II. RELATED WORK

A. Smart Antenna Systems

Smart antennas can be classified as switched beam, and adaptive array antennas. A switched beam antenna has several fixed beam patterns which can behave as an omni-directional antenna to broadcast a frame [12]. On the other hand, adaptive array antennas can steer the beam in any desired direction and cancel interfering signals from undesired directions. But, they can not transmit omni-directionally. Therefore, such antenna solutions require new mechanisms to integrate them into 6TiSCH protocol stack.

ESPAR antenna is one of the most popular and easily integrated structure providing beam steering capability. The ESPAR antenna has a single radiating active element surrounded by a series of passive elements connected to variable reactants. It is possible to change the direction of the main antenna beam by changing the values of the passive elements electronically [5]. ESPAR antennas can be used with WSN nodes as shown in [13]. ESPAR antennas can achieve a 360° beam scan with different discrete angular steps (30° [14], 45° [5], 60° [13], [15]). Such antennas have different gains depending on their designs (7.5dBi [15], 8dBi [13], 9dBi [14]).

B. 6TiSCH Protocol

6TiSCH Working Group (WG) proposes a set of specifications to provide IPv6 compliant networking solution over the TSCH mode [8]. Two steps must be completed for an operational 6TiSCH network: As the first step, a globally synchronized network is built by exchanging Enhanced Beacon (EB) frames. To be able to communicate in a scheduled time slot, nodes must be tightly synchronized. TSCH network coordinator¹ broadcasts EB frames to advertise the presence of the network. Nodes follow a scan process to associate to the network. After receiving an EB frame, node learns the minimal schedule and gets synchronized to the network. Following the synchronisation, the nodes in the network are configured as a directed tree rooted at the sink by exchanging DODAG Information Object (DIO) frames as defined by the RPL routing protocol [16]. After this step the node has the

necessary information to interact with the rest of the network. Here, it is assumed that the join process does not require a subsequent authentication step.

TSCH splits the time into time slots, and multiple time slots form a slotframe which repeats over time. A slotframe is represented as matrix where each cell being defined by a pair of time slot and channel offset. In a 6TiSCH network each node is responsible for creating a schedule that defines their interaction with the neighboring nodes. During each time slot a node may perform the following actions; transmit, listen, or sleep. All communications are orchestrated by this schedule that contains two types of cells: (1) *Shared cell* allows a slotted-Aloha type communication (i.e. hard cells). Once a node joins the network, it communicates in shared cell to start a negotiation with its neighbors. (2) *Dedicated cell* allows interference-free and collision-free communication to provide high reliability. These resources are allocated by a mechanism in a centralized, distributed or autonomous way [17]. In WSNs, nodes are deployed without any prior information about the neighbors and the network topology. Therefore, neighbor discovery process is the first step of self-organization. During this process, each node identifies all of the nodes which it can communicate with directly [18]. To achieve this goal, each node broadcasts periodic neighbor discovery messages. Neighbors should be discovered as quickly as possible to create an accurate picture of the local topology from the nodes point of view.

Neighbor discovery process is trivial when omni-directional antennas are used, since a broadcast transmission can ideally reach all of the neighbors at once. However, use of directional communication makes the neighbor discovery more challenging [18], [19] because of the following reasons: (1) Each node should estimate when and where to point its antenna to discover each potential neighbor, (2) The limited coverage of the directional beam requires the steps to be repeated until the whole azimuth is covered. To be able to discover a neighbor node, the receiving node must be listening at the right time, on the right channel and in the right direction. This requires additional mechanisms to minimize the synchronization time of the 6TiSCH networks.

C. 6TiSCH Scheduling Mechanisms

The IEEE 802.15.4e-TSCH standard does not define specific scheduling policies for the transmission of the control frames. The 6TiSCH WG addresses such scheduling challenges by relying on a “minimal profile” standardized in the RFC8180 [20]. This profile defines a common schedule for all the nodes during the network formation. 6TiSCH handles the scheduling functionality via two components: the 6TiSCH Operation Sublayer (6top) Protocol (6P) and the Scheduling Function (SF). 6top Protocol (6P) is a negotiation protocol that allows neighbor nodes to allocate cells between each other [21]. Scheduling Function (SF) is a separate entity and supports different cell allocation policies for different network scenarios. Furthermore, 6TiSCH WG standardizes the Minimal Scheduling Function (MSF) for interoperability purposes [8].

Naturally, the scheduling of the control messages plays a key role in the formation phase. The majority of the research

¹RPL Root node takes up the network coordinator role in 6TiSCH networks [16].

Fig. 1. Simulated radiation pattern, and transmitting/interference range according to the active direction of the antenna.

efforts focus on the resource allocation in order to guarantee delivery of the messages after the initial formation phase [17], [22]. Most of these solutions assume that all of the nodes are part of the network and have discovered the optimal routes to the sink. The algorithms related to EB scheduling are generally shared cell based solutions and they assume that nodes have only omni-directional antennas [23]. 6TiSCH minimal configuration is the standard strategy for the allocation of cells for the control frame transmission [20]. In cases where one shared cell is not enough especially for dense or large networks, extra cells can be allocated as proposed in [24]. Also, the frequency of the control messages can be optimized taking the number of neighbors into account [25], [26].

Orchestra [27] and ALICE [28] are autonomous scheduling mechanisms, which are not designed with a focus on the network formation. These mechanisms build a schedule consisting of a set of slotframes dedicated for MAC, routing and application layers separately. While Orchestra run on a single channel, ALICE uses three different channel offsets for three slotframes. These mechanisms are not designed from a frequency diversity perspective. However, these mechanisms can be utilised for allocating cells between individual pairs of nodes using nodes' identifiers as proposed in this paper.

III. STEERABLE ANTENNA MODEL

In this study, a new antenna model is created to emulate the use of steerable antennas in 6TiSCH networks. The radiation pattern of the steerable directional antenna is given in Fig. 1(a). The maximum gain of the antenna is assumed to be 5dBi according to [5], [15], [29]. Gain of the receiver antenna is calculated according to (1), where θ is the angular difference between the radiation direction of the transmitter and receiver antennas.

$$G(\theta)[dB] = 10(1 + \cos(\theta)) - 15. \quad (1)$$

where θ is the angular difference between the radiation direction of the transmitter and receiver antennas. 10 and 15 values are chosen considering radiation pattern which is given in Fig.1(a). Simulated antenna increases the transmission range around 30 meters at 0° by providing 5dB gain, and has around 40 meters shorter range at 180° as shown in Fig.1(b). Transmission range is calculated according to (2) where antenna gain is added to the standard path loss formula.

Contiki OS² is used to evaluate the performance of the SAA6 mechanism. Contiki OS supports IETF 6TiSCH protocol stack, and works integrated with a network simulator called COOJA which simulates the radio medium and allows the emulation of firmwares produced by several toolchains. COOJA simulator supports omni-directional antennas by default [30]. The RSSI value calculation in COOJA has been adapted using the path loss formula given in (2) to create a deterministic path loss model.

$$RSS = P_{TX} + P_{PL} - 10K \log_{10}\left(\frac{d_{12}}{d_0}\right) + G(\theta_{12}). \quad (2)$$

where P_R is the received power in dBm, P_{TX} is the transmission power, P_{PL} is the path loss at the reference distance d_0 , K is the path loss exponent, d_{12} is the distance between nodes 1 and 2, $G(\theta_{12})$ is the directional gain of the receiver antenna as given in (1). The receiver sensitivity level used in the evaluation of the proposed mechanism is chosen according to the TI exp5438 platform which comes with a CC2420 radio which has as sensitivity level of $-95dBm$ ³. Based on [30], the reference distance (d_0) is set to 1 meter, the reference path loss is set to $-52dBm$, and the path loss exponent is set to 2.5.

IV. IMPROVING NETWORK FORMATION

In this section, methods for improving network formation are introduced.

A. Neighbor Direction Estimation

A node, which has a steerable directional antenna, must turn its antenna in the right direction prior to communication. Therefore, nodes should know in which direction they shall point their antennas to reach their neighbors. In this section, an RSSI based neighbor direction estimation mechanism is outlined. The algorithm makes use of the RSSI value extracted from each received frame and its details are given in Algorithm 1. RSSI value is provided directly from the physical layer. The best direction for each neighbor is kept in a list, and this list is updated considering the RSSI values retrieved from the physical layer for every successful frame exchange. The details of the algorithm are given in Algorithm 1.

During the network discovery, nodes set their antennas toward a random direction at the start of each slotframe. After receiving a frame from a neighbor, the address of the neighbor, the current antenna direction, and the last measured RSSI values are stored in a table. The direction information is updated for every successful frame exchange between neighboring nodes. And the largest received RSSI value represents the best direction to communicate with a neighbor. When a new packet is received, the last RSSI value is compared with the recorded largest RSSI value for the neighbor and the direction information is updated.

²Contiki: The Open Source OS for the Internet of Things [online]. Website <http://www.contiki-os.org> [accessed July 2020]

³CC2420 radio [online]. Website <http://www.ti.com/product/cc2420> [accessed July 2020]

Algorithm 1 Update Neighbor List

Input: packet ▶ keeps the last taken packet
Data: list_neighbors ▶ keeps the updated neighbor list

```

1:  $id \leftarrow \text{extract\_id}(\text{packet})$ 
2:  $n \leftarrow \text{get\_neighbor\_from\_list}(id)$ 
3: if  $n == \text{null}$  then
4:    $n \leftarrow \text{create\_a\_new\_neighbor}()$ 
5:    $n.id \leftarrow id$ 
6:    $n.dir \leftarrow \text{current\_direction}$ 
7:    $n.rssi \leftarrow \text{current\_rssi}$ 
8:    $\text{insert\_to\_the\_neighbor\_list}(n)$ 
9: else if  $\text{current\_rssi} > n.rssi$  then
10:   $n.dir \leftarrow \text{current\_direction}$ 
11:   $n.rssi \leftarrow \text{current\_rssi}$ 

```

During the synchronisation phase, the antenna direction is changed randomly for each slotframe. Due to the narrow antenna coverage area, neighbor discovery process takes longer as compared the omnidirectional antenna solution. On the other hand, the synchronisation time can be shortened by allocating autonomous cells through which multicast messages are duplicated to provide a better opportunity for the near by nodes to get synchronised to the network.

The ability to dynamically steer the antenna and transmit in the desired direction can improve the communication performance of the node as long as the radiation direction is chosen properly. The selected antenna direction toward a particular neighbor may not be stable over time due to variations in the wireless communication channel. Therefore, adaptive protocols are required to dynamically change the best radiation direction according to the channel conditions. Algorithm 2 presents a mechanism that updates the best radiation direction dynamically for the destination node. To achieve this goal;

- Transmitter node transmits the frame by setting the antenna direction to the best direction for the unicast messages since the direction of the intended neighbor is known.
- The receiver node sets its antenna direction to the best direction but with an angular margin (i.e., from -15° to $+15^\circ$)
- The receiver node updates its neighbor table, if the new direction provides a better RSSI value as compared to the current direction as given in Algorithm 1.
- Antenna direction is set to a random direction in shared cell since multicast frames are transmitted without the knowledge of the receiver.

B. Utilizing Direction Information in Shared Cells

Three conditions must be satisfied by the two nodes equipped with steerable directional antennas for a successful communication.

- Node 1 must transmit in the direction of node 2,
- Node 2 must listen in the direction of node 1,
- No other node must transmit in the direction of node 2 on the same frequency channel.

Algorithm 2 Set Antenna Direction

Input: asn ▶ current absolute slot number
Data: list_cells ▶ keeps the updated scheduled cell list

```

1:  $cell, id \leftarrow \text{get\_next\_scheduled\_cell}(\text{asn})$ 
2: if  $cell.type == \text{TRANSMIT}$  then
3:    $dir \leftarrow \text{get\_best\_direction}(id)$ 
4:    $\text{set\_antenna\_direction}(dir)$ 
5: else if  $cell.type == \text{RECEIVE}$  then
6:    $dir \leftarrow \text{get\_best\_direction}(id)$ 
7:    $margin \leftarrow \text{get\_random\_margin}(-15, 15)$ 
8:    $\text{set\_antenna\_direction}(dir + margin)$ 
9: else if  $cell.type == \text{SHARED}$  then
10:   $dir \leftarrow \text{get\_random\_direction}()$ 
11:   $\text{set\_antenna\_direction}(dir)$ 

```

In the case of omni-directional antenna, the receive probability of a neighboring node within the range of the transmitting node can be assumed to be 100% ($P(R) = 1$) provided that there is no interference in the communication medium. For the steerable antenna case, each node must cover full 360° area to find a feasible neighbor to communicate with. However, the nodes must select random directions to broadcast beacons during the discovery phase. In this case, the EB reception probability of a node becomes $P(R) = \frac{\alpha}{2\pi} \frac{\beta}{2\pi}$, where α and β are the beamwidths of the transmitter and receiver antennas, respectively.

Following the discovery phase, nodes at the edge of the network will have neighbors towards the direction of the network coordinator (i.e. center of the network). Such nodes are named as “leaf nodes” and they do not need to scan the whole 360° . In this case, the receive probability of an RPL parent node can be estimated as $P(R) = \frac{\alpha}{2\pi} \frac{n}{n+1}$ for the leaf nodes, where n is the number of neighbors. Of course, the leaf node may need to point its antenna toward a random direction occasionally to let new nodes to join the network. $(n + 1)$ is used to factor this in to the analysis.

C. Transmitting Broadcast Messages via Dedicated Cells

Broadcast messages such as EB, DIO, and DIS are transmitted over the shared cells in 6TiSCH protocol. Furthermore, these cells are also used for the initial 6P negotiations [8]. Therefore, shared cells are indispensable resources for the network formation, responsible for the transmission of important control messages.

Integration of a steerable directional antenna to 6TiSCH protocol poses new challenges since a node can not reach all of its neighbors in the shared cell due to the directional coverage of the antenna as given in Fig.1(a). To overcome this challenge, one solution is to increase the number of shared cells by $\frac{2\pi}{\alpha} \frac{2\pi}{\beta}$. In this case, each neighbor is covered with a shared cell dedicated to the direction of the neighbor. Predictably, this solution makes inefficient use of the bandwidth and energy resources. Another solution to this challenge is to allocate additional dedicated cells between neighbors instead of shared cells. Dedicated cells can be negotiated between the nodes and they provide efficient use of resources since they are expected

to be collision free. When a node transmits a broadcast frame over the dedicated cell, the broadcast message is kept in the MAC buffer until the node sends the broadcast frame towards all of its neighbors via the dedicated cells.

D. Autonomous Scheduling of Broadcast Messages

Two slotframes with different lengths which are mutually prime are created for the proposed solution. One of the slotframes is used for data traffic, and the other one is used for the control messages, which is shown in detail in Fig.2.

A simple topology consisting of 4 nodes is given in Fig.2(a). The slotframe created by the distributed scheduling algorithm for this topology is shown in Fig.2(b). Blue color indicates the cells scheduled for transmission, and green color indicates the cells scheduled for reception. Since these dedicated cells are scheduled for the pairs of nodes, they create a reliable and interference free communication link between these nodes. The red colored cells represent the shared cells, and provide contention based access to the medium. Since the directional antenna cannot transmit omnidirectionally, a second slotframe is needed to be able to transmit multicast messages to all neighboring nodes. The slotframe generated autonomously is given in Fig.2(c).

Autonomously scheduled slotframe is used for control messages and does not require negotiations with the neighboring nodes. Instead, it relies on (3) to select a timeslot and a channel offset to transmit towards a neighboring node. The slotframe used for data traffic is scheduled by the Scheduling Function Zero (SF0) as introduced in the IETF 6TiSCH standard.

$$\begin{aligned} slot_{TX}(n) &= \text{mod}(\text{hash}(ID_n, ID_o), L_{auto}) \\ slot_{RX}(n) &= \text{mod}(\text{hash}(ID_o, ID_n), L_{auto}) \\ channel(n) &= \text{mod}(\text{hash}(ID_o, ID_n), L_{hop}) \end{aligned} \quad (3)$$

In (3), where ID_n is the neighbor's id, ID_o is the node id, L_{auto} is the autonomous slotframe length and L_{hop} is the length of the channel hopping sequence.

When a node is associated with the network, it allocates the necessary cells by looking at its neighbor table. Here, each node autonomously allocates one Tx and one Rx cell for each of its neighbors. This process is summarized in Algorithm 3. Moving the shared cell traffic to dedicated cells in this manner provides a new approach as compared to literature [8], [17], [20], [22].

E. Resource Usage Analysis

A section of the network topology used in the test scenario is given in Fig.3. As seen in the figure, the same network has fewer number of hops when nodes are equipped with steerable antennas. Establishing connectivity with the RPL Root node with fewer hops implies that fewer cells are needed for communication leading to a better utilisation of the bandwidth resources. Furthermore, directional antennas have better interference suppression properties as compared to omni-directional antennas meaning that fewer frequency channels can be used in the network.

In the evaluation scenario, each node produces data packets periodically and transmits them to the RPL Root. So, each

Algorithm 3 Autonomous Scheduling

Input: packet ▷ keeps last taken packet
Data: list_neighbors ▷ keeps updated neighbor list

```

1:  $id \leftarrow \text{extract\_id}(\text{packet})$ 
2:  $n \leftarrow \text{get\_neighbor\_from\_list}(id)$ 
3: if  $n == \text{null}$  then
4:    $sl\_tx \leftarrow \text{HASH\_func1}(id, \text{my\_id})$ 
5:    $sl\_rx \leftarrow \text{HASH\_func1}(\text{my\_id}, id)$ 
6:    $ch \leftarrow \text{HASH\_func2}(id, \text{my\_id})$ 
7:   if  $\text{is\_cell\_scheduled}(sl\_tx, ch)$  then
8:      $\text{unschedule\_cell}(sl\_tx, ch)$ 
9:   if  $\text{is\_cell\_scheduled}(sl\_rx, ch)$  then
10:     $\text{unschedule\_cell}(sl\_rx, ch)$ 
11: else
12:   if  $\text{is\_cell\_scheduled}(sl\_tx, ch) == \text{FALSE}$  then
13:      $\text{schedule\_cell}(sl\_tx, ch)$ 
14:   if  $\text{is\_cell\_scheduled}(sl\_rx, ch) == \text{FALSE}$  then
15:      $\text{schedule\_cell}(sl\_rx, ch)$ 

```

node requires to allocate a number of Tx cells for these transmissions as given in (4).

$$C = (D_t L_s) / I_t \quad (4)$$

where, D_t is the time slot duration, L_s is the data slotframe length, I_t is the transmission interval (indicates the data generation period), and C is the cost and shows the number of required cells for each node for the generated data traffic. The total number of Tx cells required by all of the nodes at any hop level is given in (5).

$$\begin{aligned} C_{h(x)} &= N_{h(x)} C \\ C_{h(x-1)} &= C_{h(x)} + N_{h(x-1)} C \end{aligned} \quad (5)$$

where $C_{h(x)}$ is the total number of Tx cells for the nodes at hop level x , $N_{h(x)}$ is the number of nodes at hop level x . Therefore, the total number of Tx cells can be found as given in (6)⁴.

$$C_{total} = \sum_{i=1}^x C_{h(i+1)} + N_{h(i)} C \quad (6)$$

The total number of Tx and Rx cells should be proportional since each node is required to act as a relay in the network. SAA6 solution requires additional cells for broadcast messages. The number of required extra cells is given in (7).

$$C_{extra} = \frac{2N_n L_{data}}{L_{auto}} \quad (7)$$

where, N_n is the number of 1-hop neighbors, L_{data} is the slotframe length which is used for the data traffic, and L_{auto} is the slotframe length which is used for the autonomous scheduling function. For each neighbor, 1 TX and 1 RX cells are allocated to enable a faster network synchronisation by transmitting copies of the control frames via these extra cells.

⁴Please note that the topology requires a converge-cast traffic pattern having a negative impact on the nodes closer to the RPL Root.

Fig. 2. Illustration of the slotframes generated by SF0 and autonomously, in a 4-node network topology. Red cells

Fig. 3. A section of the 81 node network topology used in the performance evaluations of the proposed solution. The black node is the RPL Root located at the center of the network. White and grey colored nodes represent different hop levels.

Since the autonomous slotframe length is larger than the data slotframe length, we divide L_{data} by L_{auto} when calculating the cost of allocating extra cells.

As shown in Fig.3, each node (except leaf nodes) has a total of 8 neighbors. For each neighbor, 1 Rx and 1 Tx slots are allocated in the autonomous slotframe. Therefore, a node needs additional 16 slots for SAA6 mechanism. In the evaluation tests, autonomous slotframe length is taken as 397 and data slotframe length is taken as 51⁵. So, having such autonomously scheduled dedicated cells brings an extra 4% overhead as compared to the standard solution according to (7) regardless of the network size assuming that the maximum neighbor table size is 8.

F. Synchronization Latency Analysis

The primary requirement of TSCH MAC protocol is that the nodes must be synchronized to the network prior to control traffic exchange. There is only one coordinator in the network, which is responsible for broadcasting the necessary synchronization information via EB messages. EB messages can only be sent by the nodes synchronized to the network.

The joining node scans all of the available frequency channels in a specific order. It gets synchronized with the network when it receives an EB frame from an already synchronized

node. For this, both nodes must be on the same frequency channel having their antennas directed towards each other. The probability of both nodes being on the same frequency channel is given as $1/N_{ch}$, where N_{ch} is the total number of channels used in the network. And, the probability of having their antennas pointed toward each other is $(\alpha/2\pi)(\beta/2\pi)$. In the proposed method, (C_n) autonomously scheduled cells are used to broadcast control messages in addition to one shared cell. Therefore, the probability of receiving an EB message increases by a factor of $(C_n + 1)$. In this case, the probability of a node receiving an EB message is given as (8).

$$P_{suc} = \frac{1}{N_{ch}} \frac{\alpha}{2\pi} \frac{\beta}{2\pi} \quad (8)$$

A node needs to wait for an interval proportional to $1/P_{suc}$ and EB period (T_{EB}) in order to get synchronized to the network. In the proposed method, autonomously scheduled cells are used to broadcast control messages in addition to existing one shared cell. Therefore, the probability of receiving an EB message increases with C_n . Naturally, messages are queued for a period of time (T_b) until the scheduled cell is reached. As a result, the expected synchronization time can be calculated as (9).

$$T_{sync} = \frac{1}{P_{suc}(C_n + 1)} T_{EB} + T_b \quad (9)$$

Only synchronized nodes can transmit the EB messages and the coordinator (RPL Root) is the synchronization source. Hence, nodes close to the coordinator get synchronized first. Synchronization time for each node depends on its parent's synchronization time, that can be approximated as (10) using the hop level of the node, and the number of synchronized neighbors n_{h-1} located at one hop above. For a node at hop level h to be synchronized, a neighbor at hop level $h-1$ must be synchronized. The synchronization time for a node at hop level H is given as (10).

$$T_{sync}^H = \sum_{h=1}^H \frac{T_{sync}}{2(n_{h-1})} \quad (10)$$

Let us consider a 4-hop network with total 81 nodes as given in Fig.3 equipped with only steerable antennas with $2\pi/3$ beamwidth. Each node (except leaf nodes) has 8 neighbors but only two of them have potential to be a parent which are located at the $(h-1)$ hop level, so $(C_n + 1)$ is on average 2 for

⁵There is not a standard value for the length of a slotframe. It is chosen according to network topology and traffic needs to provide minimum network latency and energy consumption. When multiple slotframes are used together, their lengths need to be prime among themselves so that they do not overlap often. In case they overlap, autonomous slots have higher priority in the proposed solution.

Fig. 4. Synchronization latency v.s. frequency channels

Fig. 5. Synchronization latency v.s. EB intervals.

the entire network. T_b value is calculated as $0.4s$ according to formula $(D_t \times L_s)/2$ and omitted since it has no significant effect on the results. The average synchronization delay is calculated for each hop by using the given analytical model and compared with the experimental results. The experimental tests are run 10 times with different random seed values and averaged. Experimental results follow the same trend as the analytical results as shown in Fig.4 and 5 for different EB intervals and number of channels.

Fig.4 presents the network synchronization latency for different number of channels where a fixed EB interval of 16 seconds is used. A linear increase is observed in the synchronization latency with the increasing hop distances as predicted by the analytical model. Furthermore, having a large number of channels to scan adds a significant synchronization delay to the network. Fig.5 presents the network synchronization latency for different EB transmission intervals with fixed number of channels. Lower EB interval increase the collisions and interference, while higher EB intervals cause timeouts. Here, the analytical results slightly deviate from the experimental results due to collisions in lower EB intervals.

V. PERFORMANCE EVALUATION

The performance of the proposed solution is analyzed for three distinct scenarios; (1) Nodes are equipped with only an omni-directional antenna (base scenario), (2) Nodes are

TABLE I
TEST PARAMETERS

Parameter	Value
Slotframe length	51
Autonomous Slotframe length	397
Timeslot duration	15 ms
Shared cell count (omni)	3
Shared cell count (steerable)	1
Transmit range (omni)	50 m
Interference range (omni)	100 m
Transmit range (steerable)	from 15 to 80 m
Min EB period	16 s
Max EB period	50 s
Min DIO interval	4.096 s
Max DIO interval	1048.576 s
Inter-node distance	40 m
Network dimension	320 m x 320 m
Test duration	2 hours

equipped with a steerable directional antenna and transmit broadcast messages in a random direction, (3) Nodes are equipped with a steerable directional antenna and transmit broadcast messages over autonomously allocated cells as unicast by setting the antenna in the best direction (SAA6 mechanism).

A. Network Topology and Assumptions

In this section, the network topology and the assumptions used in the test scenarios are introduced.

- Each node is assumed to be static, and equipped with only one radio having a fixed transmit power ($0dBm$). At any time, a node can either be only in transmit or listen mode, but not both.
- Each node is equipped with a steerable directional antenna, that can scan 360° by pointing the antenna at different directions.
- Root node is equipped with three switchable directional antennas [12], where each of them can scan 120° area. All of the switchable antennas can be activated to emulate an omni-directional antenna behaviour.
- The parameters used in the tests are given in the Table I.

B. Synchronization Latency Tests

Synchronization time is the elapsed time from the transmission of the first EB frame from the root node until the synchronization of the entire network. At this time, all nodes would have received at least one EB frame, and get synchronized to its time source neighbor by learning the minimal schedule.

Fig.6(a) shows the variation of the synchronization time for different antenna configurations with growing network size when the number of available channels is set to 4. As expected, the required time to achieve network synchronization increases with the network size, but at different rates for each configuration. Omni and SAA6 mechanisms present a lower synchronization time where SAA6 achieves a faster network synchronisation as compared to the pure steerable antenna solution at the expense of slightly increased energy consumption due to autonomous cells. The standard solution makes use of an omni-directional antennas. On the other

Fig. 6. Results for 81 Node Network

hand, the steerable antenna solution can not achieve the same synchronization performance due to its narrow coverage area in the neighbor discovery phase. The proposed SAA6 solution achieves a better performance as compared to the standard steerable antenna solution since it transmits the control messages multiple times over the allocated autonomous cells.

In this case, SAA6 shows similar performance with the solution utilizing omni-directional antennas. The increasing number of neighbors creates an opportunity for the nodes equipped with omni-directional antennas to receive broadcast messages. Unfortunately, steerable antenna solutions do not scale as well as networks utilising omni-directional antennas due to scanning latency attached to directional antennas. The simulation results clearly indicate that the SAA6 scheme performs better than the pure steerable antenna solution which does not use Algorithm 1 and Algorithm 2, and improvement is more prominent for the larger networks.

C. Collision Rate Tests

As shown in the Fig.6(b), steerable antennas decrease the collision probability more than 20% in the shared cell without the need for an extra method such as adjusting EB interval dynamically. The collisions have a negative impact on the synchronization times. The results indicate that it is possible to significantly improve the shared cell success probability by employing directional antennas.

Since all synchronized nodes use the same frequency channel in the shared cell, the number of channels does not have a considerable impact on the collision rate. However, the contention in the shared cell increases in dense networks resulting in an increased collision rate. From the analytical and simulation results, it is observed that smart antenna solutions

reduce the collisions in the shared cells of the 6TiSCH networks significantly especially in scenarios with high network density.

D. Packet Delivery Ratio Tests

Fig.6(c) shows the Packet Delivery Ratio (PDR) results for different transmission intervals when a total of 4 frequency channels are utilized. Lower PDR values are observed for shorter transmission intervals due to the lack of resources according to (4). SAA6 provides up to 30% higher PDR for the evaluated scenarios, since it utilizes spatial separation provided by steerable antennas. Fig.6(d) shows the PDR for different number of available frequency channels when a fixed transmission interval of 3 seconds is used. When the number of available frequency channels is limited, it is possible that the scheduler allocates cells with the same channel offsets. In this case, the simultaneous transmissions interfere each other more often. On the other hand, having a smart steerable antenna solution creates a third dimension that cell resources can be scheduled in allowing a higher throughput in the network.

E. Energy Consumption Tests

Fig.6(e) presents the average energy consumed at each node. The receive probability in the figure presents the probability of a node receiving a frame destined to itself and this value changes according to the distance between the source and destination nodes. At the maximum distance, where the node is within the communication range, the receive probability is at its minimum. On the other hand, if the source and destination nodes are next to each other, the receive probability becomes 100%. SAA6 provides up to 20% energy saving due to increased communication range which improves the receive probability.

VI. CONCLUSION AND FUTURE WORK

In this paper, adaptation of an electronically steerable antenna to 6TiSCH protocol is investigated by considering performance metrics such as synchronization time, PDR, and energy consumption. The 6TiSCH protocol is modified to accommodate the steerable antenna solution. The proposed Steerable Antenna Agnostic 6TiSCH Solution (SAA6) is extensively evaluated and the results verify that SAA6 outperforms omnidirectional antenna based solution in all aspects especially in terms of reliability, and network throughput.

It is proved that 6TiSCH protocol has the potential to support directional and smart antennas. This study provides useful insights for the future industrial IoT applications utilizing directional communications. As part of the future work, simulation results will be validated on real hardware under real-life conditions. Determining the best direction will be improved by utilising machine learning algorithms. Also, integration of multi-path communication with the steerable antenna solutions promises to be a way forward to improve network latency which will be investigated as a future research topic.

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